Overview

Exercise\_20\_10 creates a generic version of the method IsEqualTo and tests it with a simple program that runs linearly.

### PROCESSING LOGIC

App Logic:

1. User starts program
2. User reads output
3. User ends program

### DATA (INPUT/OUTPUT)

Input: N/A

Output: strings: Stating whether scenarios equalled or not.

### COMPONENTS (SOURCE CODE NAMES, CLASSES, METHODS)

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| **Exercise\_20\_10** |
|  |
| +IsEqualTo(object, object): bool |

### TESTING

Scenario 1 – Basic test

Steps to test:

1. Start program
2. Read program
3. Exit program

Expected reaction:

N/A

Actual result:

The method worked in telling that a string and int were not the same, but when comparing doubles and decimals of equal size it did not say they were equal. It was able to tell when two of the same object were the same.

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